**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT**

Date of Meeting : 08/05/19

Time of Meeting: 12:15 – 12:30

Attendees: Joe , Andreea, Tomas, Kacey

Apologies:-

**Post-mortem of previous week**

What went well: -

What went badly:

* Most of the tasks were not completed during this sprint. All the members agree that this was because of focusing on multiple assignments simultaneously.

Feedback Received: No feedback received today.

Individual work completed:

Joe- no tasks completed  
Kacey- no tasks completed  
Tomas- no tasks completed  
Andreea- one task completed

**Overall Aim of the current weeks’ sprint**

Tasks for the current week:

Design

Playtesting is the main focus for this week. Even so, the scoring function is not present in the game for the moment.

Programming

Implementing & finalising a scoring system, implementing & finalising the game end condition with a rat ‘progress’ bar.

Completing & uploading a post-mortem of the project.

Playtesting vigorously during the next weekly session and at any point we can manage to before then.

Minute Taker: Andreea